Art Objectives by Year Group

|  | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
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| $\frac{\text { Generating }}{\text { ideas }}$ | 1. Create from own imagination. <br> 2.Experiment with an open mind and try out all the materials. <br> 3.Create a piece of Art that is responding to an experience. | 1. Try out different activities and make sensible choices about what to do next. <br> 2. Use drawing to record ideas and experiences. | 1.Gather and review information and resources related to their ideas and intentions. <br> 2.Use a sketch book to record observations, plan and shape ideas. | 1. Select and use relevant resources and references to develop their ideas. <br> 2. Use sketch books, and drawing, purposefully to inform ideas and plan for an outcome. <br> 3.Show several different versions of an idea and how research has led to improvements in their proposed outcome | 1. Engage in open ended research to initiate and develop their own personal ideas. <br> 2. Confidently use sketchbooks for a variety of purposes including: recording, observations, developing ideas, testing materials, planning and recording information. | 1. Independently develop a range of ideas which show curiosity, imagination and originality <br> 2. Systematically investigate, research and test ideas. <br> 3. Sketchbooks will show how work will be produced and how the qualities of materials will be used. |
| Materials | 4. Explore a range of materials and processes and recognise that they have different qualities. (Wet and dry, hard and soft, paint and ink) <br> 5. Use a range of textile equipment including beads and fabric/thread for sewing. <br> 6. Explore natural materials. <br> 7. Collect images as starting points using digital camera. <br> 8. Take prints and rubbings from objects using roller and ink | 3. Broaden drawing techniques with a wide range of wet and dry materials. <br> 4. Explore shading: light and dark tones. <br> 5. Introduce sculpture materials. <br> 6. Simple dyeing techniques including tie dyeing and printing. <br> 7. Work with a range of paints including powder, ready mix, block and ink. <br> 8. Create printing blocks using a relief or impressed method. | 3. Explore different pencils for different purpose and effect. <br> 4. Experiment with different brushes. Use more specific colour language. <br> 5. Combine materials and give reasons for choices. <br> 6. Begin to experiment with different tools for line drawing. <br> 7. Join clay adequately and construct a simple base for extending and modelling other shapes. | 4. Decorate using different materials to finish. <br> 5. Experiment with working on different surfaces. <br> 6. Explore different textures (laminating, <br> Modroc, collage) <br> 7. Build up painting techniques (resist work, layering and scraping) <br> 8. Use more hardwearing materials (card, cardboard, wood) for creating 3D structures. <br> 9. Introduction to monoprinting. | 3. Build upon previous work on colour mixing by exploring consistency/ texture of paint and application techniques. <br> 4. Experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent textures. <br> 5.Use drawing techniques to introduce perspective (drawing from above and below, near and far. <br> 6. Produce intricate patterns and textures in malleable materials, <br> 7. Use of roller and ink on different surfaces to create low | 4. Start to develop their own style using tonal contrast and mixed media. <br> 5. Explore a variety of materials to create sculptures. <br> 6. Start to take risks with paint incorporating mixed media such as collage materials. <br> 7. Use dyes, paints, batiks, applique to design their own textile. <br> 8. Use a graphics package to create and manipulate images. |


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|  |  |  |  |  | relief printing blocks. |  |
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| Skills and Making | 9. Explore line and mark making in different ways. <br> 10. Work with a variety of different brushes. <br> 11. Learnt o thread and use a needle to sew. <br> 12. Learn colour mixing. | 9. Deliberately choose to use particular techniques for a given purpose. <br> 10.Develop and exercise some care and control over the range of materials they use. | 8. Develop practical skills by experimenting with, and testing the qualities of a range of different materials. <br> 9. Select, and use appropriately, a variety of materials and techniques in order to create their own work. | 10. Investigate the nature and qualities of different materials and processes systematically. <br> 11. Apply the technical skills they are learning to improve the quality of their work. <br> 12. Select and use the appropriate tools and materials for different purposes. | 8. Confidently investigate and exploit the potential of new and unfamiliar materials. <br> 9. try out several different ways of using tools and materials that are new to them. <br> 10. Use their acquired technical expertise to make work which effectively reflects their ideas and intentions. | 9. Independently take action to refine their technical and craft skills in order to improve their mastery of materials and techniques. <br> 10. Independently select and effectively use relevant processes in order to create successful and finished work. |
| Knowledge and understanding | 13. Explore a range of work by other artists, craft makers and designers. <br> 14. Name simple tools, techniques and the formal elements (colours, shapes, tones) that they use. | 11. Recognise that different forms of creative works are made by artists, craftspeople and designers from all cultures and time. <br> 12. Talk about the materials, techniques and processes they have used. <br> 13. Know the names of tools and colours they use. | 10. Research and describe the work of some artists, craftspeople and designers. <br> 11. Explain how to use some of the tools and techniques they have chosen to work with. | 13. Know about and describe some of the key ideas, techniques of a variety of artists, craftspeople, architects and designers. <br> 14. Be able to demonstrate how tools, they have chosen to work with, should be used effectively and with safety. | 11. Research and discuss the ideas and various approaches of various artists, craftspeople, designers and architects. <br> 12. To take into account particular cultural contexts and intentions. <br> 13. To be able to describe the processes they are using and how they hope to achieve high quality outcomes. | 11. To describe, interpret and explain the work and ideas of some significant artists, craftspeople, designers, architects. <br> 12. To be able to discuss the influence of the different historical, cultural, social contexts in which they worked. <br> 13. To use technical vocabulary and techniques for modifying the qualities of different materials and processes. |
| Evaluation | 15. To show interest in, and say what they think about, the work of others. | 14. To be able to express clear preferences and give some reasons for these. <br> 15. To begin to give reasons for the choice of materials and colours. | 12. To take the time to reflect upon what they like and dislike about their work. <br> 13. To be able to say what they would do next to improve their work. | 15. Regularly reflect upon their own work. <br> 16. Use comparisons with the work of others (pupils and artists) to identify how to improve. | 14. To regularly analyse and reflect on their progress. <br> 15. To talk about what they hoped to achieve. | 14. To be able to provide a <br> reasoned evaluation of both their own and professionals' work. <br> 15. To be able to take into account the starting points, intentions and context behind the work. |
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